



Quellbrunnen der Betrübnis

Der Quellbrunnen der Betrübnis ist die Auffangschale aller ausgeschlachteten und entstellten Träume, Freuden und positiver Erinnerungen, die durch finstere Gräueltaten vernichtet wurden. Das Wasser bündelt die Trauer derer, die ihre Tränen durch das Unheil des:der Erschaffer:in vergossen haben. Der Brunnen hat einen Durchmesser von 4,50 m und beinhaltet rund 6.000 Liter Wasser.

Traurige Erinnerung. Ein tiefer Blick in den Brunnen projiziert eine traurige Situation aus der Vergangenheit des:der Held:in auf die Wasseroberfläche. Dies tritt ein, wenn der:die Spieler:in den Brunnen explizit genauer untersucht. Der:die Held:in muss anschließend einen Rettungswurf (Weisheit) gegen SG 13 ablegen, um nicht den Zustand »Traurig« durch die quälende Erinnerungen zu erleiden. Der Zustand dauert eine Stunde oder bis zum nächsten Kampf an.

Getrübte Stimmung. In einem Radius von sechs Metern um den Brunnen erleiden alle Held:innen den Zustand »Getrübte Stimmung«. Der Zustand hält für die Dauer des Aufenthaltes in diesem Radius an.

Trunk der Traurigkeit. Die vergossene Trauer (Magischer Trank) verleiht der Kreatur, die sie trinkt, eine Resistenz gegen psychischen und nekrotischen Schaden für den Zeitraum von zehn Minuten. Gleichzeitig erleidet die Kreatur für die Dauer der Wirkung den Zustand »Traurig«.

Zustände

Traurig. Eine traurige Kreatur bewegt sich mit halbiertem Bewegungsradius und hat einen Nachteil auf Angriffs-, Charisma-, Weisheits- und Geschicklichkeitswürfe.

Getrübte Stimmung. Eine Kreatur mit getrübter Stimmung hat einen Nachteil auf Charisma-, Weisheits- und Geschicklichkeitswürfe.

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